

# Introductory Scientific Computing with Python

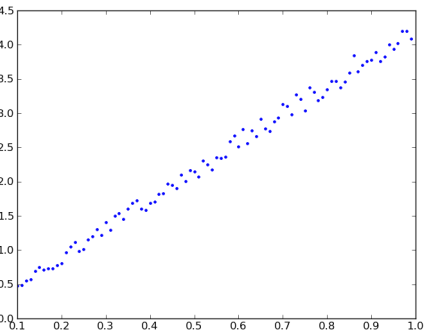
## Exercises

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# Problem 1



## Example code

```
In []: l, t = loadtxt('pendulum.txt',  
                    unpack=True)  
In []: plot(l, t, '.')
```

## Problem Statement

Tweak above code to plot data in file **pos.txt**.

# Problem 1 cont...

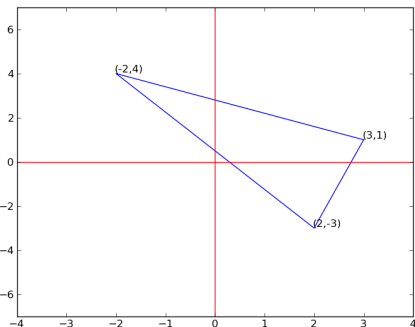
- Label both the axes.
- What kind of motion is this?
- Title the graph accordingly.
- Annotate the position where vertical velocity is zero.

# Solution

```
x, y = loadtxt('pos.txt', unpack=True)
plot(x, y)
xlabel('x')
ylabel('y')
title('Projectile motion')
annotate('v = 0', xy=(5, 4.75))
# Or
annotate(r'$v_y = 0$', xy=(5, 4.75))
```

- Note the  $\text{\LaTeX}$  syntax
- Note the raw strings:  $r' \$v_y = 0\$'$

# Problem 2



Plot points given x and y coordinates

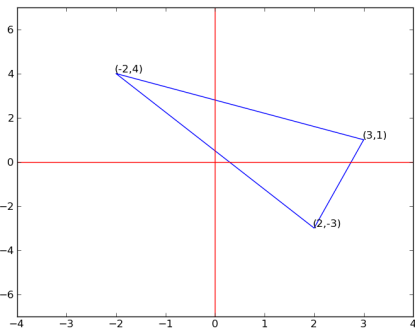
```
In []: x = [3, 2, -2, 3]
In []: y = [1, -3, 4, 1]
In []: plot(x, y)
```

Line can be plotted using arrays of coordinates.

Problem statement

Write a Program that plots a regular n-gon(Let n = 5).

# Problem 2



Plot points given x and y coordinates

```
In []: x = [3, 2, -2, 3]
In []: y = [1, -3, 4, 1]
In []: plot(x, y)
```

Line can be plotted using arrays of coordinates.

## Problem statement

Write a Program that plots a regular n-gon(Let n = 5).

# Solution

```
n = 5
t = linspace(0, 2*pi, n+1)
x = cos(t)
y = sin(t)
plot(x, y)
axis('equal')
```

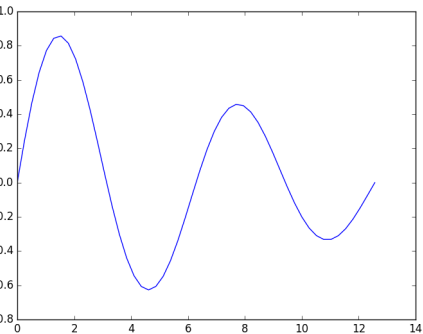
# Better Solution

```
def plot_ngon(n):  
    t = linspace(0, 2*pi, n+1)  
    x = cos(t)  
    y = sin(t)  
    plot(x, y)  
    axis('equal')
```

```
plot_ngon(5)  
clf()  
plot_ngon(10)
```



# Problem 3

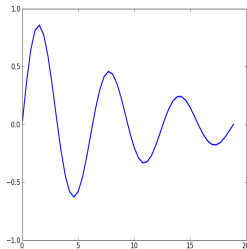
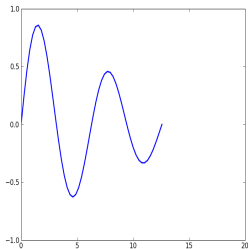
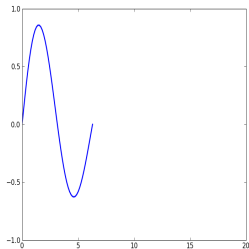


## Damped Oscillation

```
In []: t = linspace(0, 4*pi)  
In []: plot(t, exp(-t/10)*sin(t))
```

# Problem 3 cont...

Create a sequence of images (say 10) in which the damped oscillator ( $e^{-t/10} \sin(t)$ ) slowly evolves over time  $t$ .



## Hint

```
savefig('plot'+str(i)+'.png') #i is some int
```

# Naive Solution

```
for i in range(1, 11):  
    t = linspace(0, 0.5*pi*i, 50*i)  
    clf()  
    plot(t, exp(-t/10)*sin(t))  
    savefig('plot' + str(i) + '.png')
```

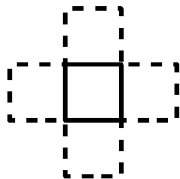
# Better Solution

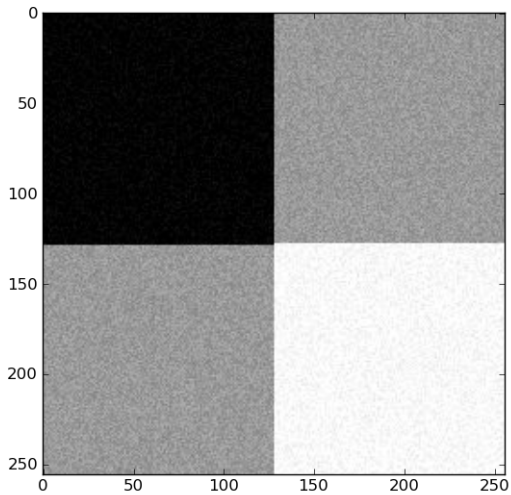
```
for i in range(1, 11):  
    t = linspace(0, 0.5*pi*i, 50*i)  
    clf()  
    plot(t, exp(-t/10)*sin(t))  
    xlim(0, 5*pi)  
    ylim(-1, 1)  
    savefig('plot' + str(i) + '.png')
```

# Problem 4

```
In []: x = imread('smoothing.gif')  
In []: x.shape  
Out []: (256, 256)  
In []: imshow(x, cmap=cm.gray)  
In []: colorbar()
```

Replace each pixel with mean of neighboring pixels

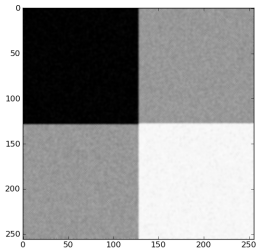
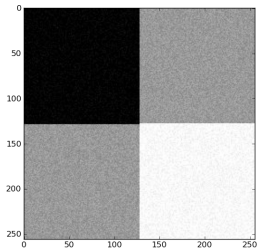




# Problem 4: Approach

For  $\mathbf{y}$  being resultant image:

$$\mathbf{y}[1, 1] = \mathbf{x}[0, 1]/4 + \mathbf{x}[1, 0]/4 \\ + \mathbf{x}[2, 1]/4 + \mathbf{x}[1, 2]/4$$



Hint:

Use array Slicing.

# Solution

```
In []: y = zeros_like(x)
In []: y[1:-1,1:-1] = x[:-2,1:-1]/4 +
           x[2:,1:-1]/4 +
           x[1:-1,2:]/4 +
           x[1:-1,:-2]/4
In []: imshow(y, cmap=cm.gray)
```



## Problem 4 cont...

- Apply the smoothing operation repeatedly to the original image
- Subtract the smoothed image from the original to obtain the edges

# Problem 5

What if you did the following in problem 4?

```
In []: y1 = zeros_like(x)
```

```
In []: y1[1:-1, 1:-1] = (x[:-2, 1:-1] +  
                        x[2:, 1:-1] +  
                        x[1:-1, 2:] +  
                        x[1:-1, :-2]) / 4
```

Are the answers different?

# Problem 5 cont...

Why? The answer lies in the following:

```
In []: x.dtype
```

```
Out []: dtype('uint8')
```

```
In []: print(x.itemsize)
```

```
1
```

```
In []: z = x/4.0
```

```
In []: print(z.dtype)
```

```
float64
```

# Problem 5 cont...

What if you did this?

```
x = imread('smoothing.gif')
y2 = zeros_like(x)
y2[1:-1, 1:-1] = x[:-2, 1:-1]/4. + \
                  x[2:, 1:-1]/4. + \
                  x[1:-1, 2:]/4. + \
                  x[1:-1, :-2]/4.
```

- Will the answer be any different from **y**?
- What will the dtype of **y2** be?
- Discuss what is going on!

# Problem 5 cont...

- Did you do the right thing to find the edges earlier in problem 4?
- If not, fix it!

Note that:

```
In []: print(x.dtype)
uint8
In []: x1 = x.astype('float64')
In []: print(x1.dtype)
float64
In []: print(x.dtype.char)
d
In []: x.dtype.<TAB> # Explore!
```

# Problem 6

Edge detection looks much nicer with `lena.png`, try it!  
The caveat is that it is a 4 component RGBA image with elements in the range `[0.0, 1.0]`.

```
In []: x = imread('lena.png')
```

```
In []: print(x.shape)
(512, 512, 4)
```

```
In []: print(x.min(), x.max())
(0.0, 1.0)
```

Repeat the edge detection with this image.